

SEGA-SAMMY

October 30, 2009 SEGA SAMMY HOLDINGS INC.

Appendix of Consolidated Financial Statements 6 Months Ended September 30, 2009

- * FY 2010 Plan numbers of this material are information publicized on May 13, 2009.
- * Numbers shown in parentheses are based on previous accounting policy (reference)

Condensed Consolidated Income Statements

JPY Billion)	FY 2	2009		FY 2	010	
	Interim Results	FY Results	Interim Results	YoY Change	Interim Plan	FY Plan
Net Sales	200.4	429.1	154.3	-23.0%	163.0	420.0
Pachinko Pachislot	65.2	161.6	68.3	+4.8%	78.5	186.
Amusement Machines	34.4	61.9	17.9	-48.0%	18.0	43.
Amusement Facilities	37.1	71.3	28.9	-22.1%	26.5	52.
Consumer	61.9	131.3	37.6	-39.3%	38.5	136.
Other	1.6	2.9	1.5	-6.3%	1.5	3.
Operating Income	-7.5	8.3	-0.3 (-2.3)	-	-12.5 (-15.0)	27.0 (22.
Pachinko Pachislot	-1.0	14.5	10.8	-	3.0	22.
Amusement Machines	4.6	6.8	-0.7 (-1.2)	-	-2.3 (-2.5)	2.5 (2.0
Amusement Facilities	-2.8	-7.5	0.2	-	-0.8	-1.
Consumer	-5.9	-0.9	-8.1 (-9.6)	-	-9.4 (-11.7)	8.5 (4.
Other	0.2	0.3	0.2	0.0%	0.0	0.
Eliminations	-2.6	-4.9	-2.7	-	-3.0	-5.
Operating Margin	-	1.9%	-	-	-	6.4% (5.2%
Ordinary Income	-8.4	6.6	-0.7 (-2.7)	-	-13.0 (-15.5)	26.0 (21.
Ordinary Income Margin	-	1.5%	-	-	-	6.2% (5.0%
Net Income	-9.5	-22.8	-6.3 (-8.3)	1	-14.5 (-17.0)	15.0 (10.
Net Income Margin	-	1	-	-	-	3.6% (2.4%
Dividend per share (JPY)	15	30	15	-	15	3
Earning per share (JPY)	-37.92	-90.83	-25.10	-	-57.56	59.5
Net Assets per share (JPY)	990.09	882.47	841.80	-	-	

Costs and Expenses

(JPY Billion)	FY 2	2009	FY 2010					
	Interim Results	FY Results	Interim Resutls	YoY Change	Interim Plan	FY Plan		
R&D expense / Content Production expense	30.4	59.6	22.9 (24.9)	-24.7% (-18.1%)	25.7 (28.2)	51.2 (56.2)		
Cap-ex	14.5	26.6	6.3	-56.6%	8.6	16.9		
Depreciation	11.9	26.6	7.3	-38.7%	7.9	18.2		
Advertising	11.2	20.7	7.8	-30.4%	8.7	22.5		



Pachinko Pachislot

(JPY Billion)	FY :	2009		FY 2	2010	
	Interim Results			YoY Change	Interim Plan	FY Plan
Net Sales	65.2	161.6	68.3	+4.8%	78.5	186.0
Pachislot	15.6	33.8	18.2	+16.7%	10.6	51.4
Pachinko	43.8	116.5	47.1	+7.5%	64.1	128.1
Other	5.8	11.2	3.0	-48.3%	3.8	6.4
Operating Income	-1.0	14.5	10.8	-	3.0	22.0
Operating Income Man	gin -	9.0%	15.8%	-	3.8%	11.8%
Unit Sales (Pachislot)	55,102	123,286	57,038	+3.5%	40,000	180,000
Unit Sales (Pachinko)	154,950	391,831	167,715	+8.2%	220,000	450,000

《Shipment Data: Pachinko Pachislot》 * Number of titles reflects products which began sales in period

	FY 2	2009		FY 2010	
Pachislot	Interim Results			Interim Plan	FY Plan
Communi	2 titles	6 titles	3 titles	1 title	6 titles
Sammy	24,775 units	58,184 units	53,898 units	10,000 units	100,000 units
Rodeo	1 title	4 titles	0 title	1 title	3 titles
Rodeo	4,289 units	30,073 units	65 units	20,000 units	60,000 units
TAIYO	2 titles	2 titles	1 title	2 titles	3 titles
ELEC	6,193 units	6,268 units	1,806 units	10,000 units	20,000 units
CDIZA	2 titles	5 titles		-	-
GINZA	11,391 units	19,657 units	-	-	-
I In it Committee	2 titles	2 titles	1 title	-	-
Unit Supply	8,454 units	9,104 units	1,269 units	-	-
Total	9 titles	19 titles	5 title	4 titles	12 titles
Total	55,102 units	123,286 units	57,038 units	40,000 units	180,000 units

Pachislot		
Title	Brand	Unit Sales (Thousands)
Pachislot Psalms of Planets Eureka Seven	Sammy	31
Pachislot Urusei Yatsura 2	Sammy	16

^{*} Unit Supply includes the supply of parts to other makers

	FY 2	2009		FY 2010	
Pachinko	Interim Results	FY Results	Interim Results	Interim Plan	FY Plan
Sammy	2 titles	4 titles	4 title	3 titles	5 titles
Saminy	126,842 units	307,263 units	105,764 units	150,000 units	330,000 units
TAIYO	3 titles	5 titles	3 title	3 titles	6 titles
ELEC	26,946 units	44,491 units	48,653 units	50,000 units	100,000 units
GINZA	1 title	3 titles	-	•	-
GINZA	1,162 units	40,077 units	-	1	-
Unit Supply	-	•	1 title	1 title	1 title
Опи зирріу	-	-	13,298 units	20,000 units	20,000 units
Total	6 titles	12 titles	8 titles	7 titles	12 titles
Total	154,950 units	391,831 units	167,715 units	220,000 units	450,000 units
Board + Flame	138,215 units	350,689 units	58,504 units	132,440 units	202,500 units
Board	16,735 units	41,142 units	109,211 units	87,560 units	247,500 units

Pachinko									
Title	Brand	Unit Sales (Thousands)							
Pachinko CR Kyutei Nyokan Chamgum no Chikai	Sammy	50							
CR GAMERA THE BATTLE PACHINKO	Sammy	35							
CR Kidou Shinsengumi Moeyo Ken 2' series	TAIYO ELEC	34							

^{*} Unit Supply includes the supply of parts to GINZA Corporation



Amusement Machines

(J.	PY Billion)	FY 2	2009		FY 2	010	
		Interim Resutls	FY Resutls	Interim Results	YoY Change	Interim Plan	FY Plan
	Net Sales	34.4	61.9	17.9	-48.0%	18.0	43.0
	Domestic	31.3	53.2	14.8	-52.7%	14.8	35.9
	Overseas	3.1	8.7	3.1	0.0%	3.2	7.1
	Operating Income	4.6	6.8	-0.7 (-1.2)	-	-2.3 (-2.5)	2.5 (2.0)
	Operating Income Margin	13.4%	11.0%	-	-	-	5.8% (4.7%)
	R&D expense / Content Production expense	5.7	11.4	4.3 (4.8)	-24.6% (-15.8%)	4.8 (5.0)	8.9 (9.4)

《Shipment Data: Amusement Machines》

Title	Sales			
BORDER BREAK	Video Game	Satellite	2,436 units	



Amusement Facilities

(JPY	Billion)		FY 20	009		FY 2	2010	
			Interim Results	FY Results	Interim Results	YoY Change	Interim Plan	FY Plan
	Net Sales		37.1	71.3	28.9	-22.1%	26.5	52.0
		(Overseas)	4.7	8.6	2.8	-40.4%	3.0	6.0
	Operating	Income	-2.8	-7.5	0.2	-	-0.8	-1.0
	Operating	g Income Margin	-	-	0.7%	-	-	-
SEC	GGA Same Store Sales Comps		90.6%	92.4%	92.3%	-	91.5%	93.6%
	Domestic	Facilities	347 facilities	322 facilities	277 facilities	-	249 facilities	246 facilities
		Opened	1 facility	3 facilities	1 facility	-	1 facility	6 facilities
	SEGA	Closed	19 facilities	47 facilities	44 facilities	-	74 facilities	82 facilities
		Total	300 facilities	274 facilities	231 facilities	-	201 facilities	198 facilities
	_ ,	Opened	2 facilities	3 facilities	0 facility	-	0 facility	0 facility
	Bee / TMS	Closed	0 facility	0 facility	2 facilities	-	0 facility	0 facility
	11/15	Total	47 facilities	48 facilities	46 facilities	-	48 facilities	48 facilities
	Overseas Facilities		22 facilities	22 facilities	21 facilities		20 facilities	20 facilities
	Сар-	ex	9.0	14.8	2.5	-72.2%	4.1	8.7
	Deprec	iation	7.1	15.9	3.4	-52.1%	3.6	7.8

^{* &}quot;Bee" is an entertainment facility (Darts bar) produced by SEGA Bee LINK Co., LTD

《SEGA Same Store Sales Comps》

	FY2010											
April	May	June	1Q Results	July	August	September	Interim Results	Interim Plan	FY Plan			
95.6%	98.8%	93.0%	96.0%	92.0%	88.3%	86.0%	92.3%	91.5%	93.6%			

Ī	FY 2009															
	April	May	June	1Q Results	July	August	September	Interim Results	October	November	December	3Q Results	January	February	March	FY Results
	83.5%	89.0%	89.6%	87.3%	91.2%	95.8%	93.1%	90.6%	97.7%	99.0%	90.8%	92.1%	91.4%	94.4%	95.2%	92.4%



Consumer

(JPY Billion)	FY 2	2009	FY 2010				
	Interim Resutls	FY Results	Interim Results	YoY Change	Interim Plan	FY Plan	
Net Sales	61.9	131.3	37.6	-39.3%	38.5	136.0	
Entertainment Software	39.0	82.1	15.7	-59.7%	16.5	84.7	
Network / Other	22.9	49.2	21.9	-4.4%	22.0	51.3	
Operating Income	-5.9	-0.9	-8.1 (-9.6)	-	-9.4 (-11.7)	8.5 (4.0)	
Operating Margin	-	-	-	-	-	6.3% (2.9%)	
Units Sales (Thousands)	12,760	29,470	5,400	-57.7%	6,170	29,700	
R&D expense / Content Production expense	16.7	32.8	11.2 (12.7)	-32.9% (-24.0%)	11.3 (13.6)	24.7 (29.2)	

《Shipment Data: Entertainment Software》

^{*} Number of titles reflects products which began sales in the period (Number of titles by platform in based on SKU)

	FY 2009				FY 2010					
Breakdown	Interim Results		FY Results		Interim Resutls		Interim Plan		FY Plan	
by Region	# of titles (SKU)	Unit Sales (Thousands)								
Japan / Other	16 (17)	2,000	36 (39)	4,230	8 (8)	1,090	8 (8)	900	17 (22)	3,570
US	11 (22)	5,410	22 (41)	12,490	8 (12)	2,300	4 (7)	1,930	22 (43)	11,630
Europe	9 (22)	5,340	20 (42)	12,730	7 (10)	2,000	4 (7)	3,330	21 (42)	14,500
Total	36 (61)	12,760	78 (122)	29,470	23 (30)	5,400	16 (22)	6,170	60 (107)	29,700

	FY 2009				FY 2010					
Breakdown Interim Results		Results	FY Results		Interim Results		Interim Plan		FY Plan	
by Platform	SKU	Unit Sales (Thousands)	SKU	Unit Sales (Thousands)	SKU	Unit Sales (Thousands)	SKU	Unit Sales (Thousands)	SKU	Unit Sales (Thousands)
PS2	7	930	10	1,780	0	0	0	0	0	0
PS3	9	1,040	21	3,130	2	350	2	380	20	4,630
Wii	8	1,050	23	3,920	11	1,100	7	1,130	22	7,300
Xbox360	7	1,090	16	2,120	2	210	2	260	19	3,460
NDS	18	1,880	30	3,170	9	620	7	600	21	4,610
PSP	4	1,030	7	1,420	2	210	2	90	9	1,260
PC	8	270	15	1,980	4	40	2	30	16	1,770
Catalogue	-	5,450	-	11,920	-	2,850	-	3,650	0	6,640
Total	61	12,760	122	29,470	30	5,400	22	6,170	107	29,700

Titles	Region	Platform	Unit Sales (Thousands)	
Virtua Tennis 2009	US, Europe	PS3, Xbox360, Wii, PC	880	
The Conduit	US, Europe	Wii	270	
Puyopuyo 7	Japan	NDS	190	

^{*} The contents of this material and comments made during the questions and answers etc of this briefing session are the judgment and projections of the Company's management based on currently available information. The contents involve risk and uncertainty and the actual results may differ materially from these contents / comments.